Learning by growing trees: An introduction to Random Forests





Editor: Robert E. Schapire

Abstract. Random forests are a combination of tree predictors such that each tree depends on the values of a random vector sampled independently and with the same distribution for all trees in the forest. The generalization error for forests converges a.s. to a limit as the number of trees in the forest becomes large. The generalization error of a forest of tree classifiers depends on the strength of the individual trees in the forest and the correlation between them. Using a random selection of features to split each node yields error rates that compare favorably to Adaboost (Y. Freund & R. Schapire, *Machine Learning: Proceedings of the Thirteenth International conference*, * * *, 148–156), but are more robust with respect to noise. Internal estimates monitor error, strength, and correlation and these are used to show the response to increasing the number of features used in the splitting. Internal estimates are also used to measure variable importance. These ideas are also applicable to regression.

Random forests for classification



What's a decision tree?



number of spouses or siblings aboard). The figures under the leaves show the probability of survival and the percentage of observations in the leaf.



What's a decision tree?



- How to choose a feature at a node?
- What makes a node a leaf?
- How to define the maximum depth of the tree?

Gini impurity criterion

Gini impurity is a measure of how often a **randomly chosen element** from the set would be **incorrectly labeled** if it was **randomly labeled** according to the distribution of labels in the subset.

$$I_G(f) = \sum_{\substack{i=1 \\ i \neq k}}^J f_i (1 - f_i)$$
$$I_G(f) = \sum_{\substack{i \neq k}}^J f_i f_k$$

Decision trees characteristics

- Easy to understand / interpret
- Require little data preparation
- Performs well with large amount of data

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- Easy to understand / interpret
- Require little data preparation
- Performs well with large amount of data
- Prone to overfitting
- Not robust to changes in the training dataset

Growing a random forest

- Idea: combine multiple decision trees
- Randomness is introduced by bagging and feature selection.



Reminder on Boosting



Boosting allows each tree to consider a subset of the initial observations.

Sampling with replacement is equivalent to assigning weights.

Random forests detailed growth



Random forest parameters

- Number of trees
- Number of features selected per node
- Depth of the tree
- Out-of-bag error computation:

Allows to control for generalization error while building the forest.

Advantages of the forest over the tree



- Multiple trees = multiple combination of samples and features explored
- No over-fitting anymore ...
- ... as long as the correlation between trees is not too high.
- Lowering the number of features taken at random lowers this correlation, but also the strength of each tree.

Random forests and feature selection



Summary on random forests

- Quite easy to understand
- Solves the overfitting problem of single decision trees
- Allows for feature selection
- Quick to use and train for acceptable results
- Exploring high dimension data requires more trees to explore the subspaces, thus quickly increasing the computational time...

Resources

- https://en.wikipedia.org/wiki/Random_forest
- https://www.stat.berkeley.edu/~breiman/RandomForests/cc_home.htm
- Tin Kam Ho (1998). The random subspace method for constructing decision forests. IEEE Transactions on Pattern Analysis and Machine Intelligence 20, 832–844.
- http://scikit-learn.org/stable/modules/generated/ sklearn.ensemble.RandomForestClassifier.html